HOCKEY HONG KONG, CHINA – MEN'S SECTION

COMPETITION BYE-LAWS

CONTENTS

1. Definitions
2. Authority of HockeyHK Men's Section Committee
3. Alteration of the Competition Bye-laws
4. Teams
5. Player Registration
6. Visiting Players
7. Player Movement
8. Player Transfer
9. Team Uniforms
10. League Organization
11. League Matches
12. Postponements/Cancellations/Abandonments
13. Captains' Responsibilities
14. Match Result Cards
15. Domestic Tournaments
16. Misconduct, Complaints and Appeals
17. Responsibility of Teams to Provide Umpires
18. Advertising on Uniforms
19. Unforeseen Events
20. First Schedule - Fees
21. Second Schedule – Penalties, Fines

22 Third Schedule – HockeyHK Code of Conduct

23. Fourth Schedule – Advertisement on Uniform

1. DEFINITIONS

1.1 The following words and expressions shall have the following meanings:

Affiliated Club	A club, association or team that is affiliated to the HockeyHKMS
Bye-laws	MS Competition bye-laws
Committee	Hockey Hong Kong, China Men's Section Committee
Committee Member	An elected or co-opted member of the Committee holding the post of general committee member
Club Officials	Presidents, chairmen, secretaries, hockey conveners of affiliated clubs. In addition, persons who hold these posts in a hockey section of a multi-sports club are also designated club officials.
Team Officials	Include captain, team coach, manager, assistant manager, trainer or doctor/physiotherapist
Umpires	Those nominated or designated to umpire matches held under the auspices of the HockeyHK
Club Convenors	Convenors nominated by the affiliated clubs
Disciplinary Committee (DC)	The Disciplinary Committee appointed by the Hockey Hong Kong, China

2. AUTHORITY OF HOCKEYHK MEN'S SECTIONCOMMITTEE

In accordance with the Memorandum and Articles of Association of the Hockey Hong Kong, China ("HockeyHK") and the General Bye-Laws of the Hockey Hong Kong, China Men's Section ("HockeyHKMS"), all issues concerning men's hockey in Hong Kong are under the sole authority of the HockeyHK Men's Section Committee ("the Committee").

3. ALTERATION OF THE COMPETITION BYE-LAWS

3.1 The Committee may make amendments to these Bye-laws from time to time. Clubs shall be given fourteen (14) days to comment on the proposed changes.

3.2 The Committee may also introduce experimental Bye-laws from time to time. Clubs shall be given fourteen (14) days to comment on the proposed changes.

3.3 The Competition Bye-laws, and any amendment, shall be submitted to and approved by the HockeyHK Council before implementation.

4. TEAMS

4.1 Clubs affiliated to the HockeyHKMS may apply for one or more teams to be entered in the HockeyHK Men's League. Each team shall have a minimum of fifteen (15) registered players
– there is no maximum to the number of players who may be registered for one team. A player may only be registered for one Club team at any one time, but may also be a member of a Veterans Section or Promotion and Development Section Team.

4.2 Multi-Team Clubs shall enter teams in the HockeyHK Men's League/Tournaments in ranking order of A, B, C, D etc. The strongest team, based upon talent and experience of players therein, shall be the highest ranked and shall be called the 'A' team. The B, C, D, etc., teams shall follow generally in order of strength based upon the criteria for A team players. (It is acknowledged that there are circumstances when this general requirement may not be strictly followed. The HockeyHKMS will monitor this aspect, and may, at its sole discretion, take disciplinary action against any Club, which it believes to have abused the intention of this.)

5. PLAYER REGISTRATION

5.1 Each affiliated Club shall ensure that only registered hockey players of that club take part in hockey matches held under the auspices of the HockeyHK. Unregistered players are therefore ineligible and a club and/or team fielding any such ineligible player shall be penalized in accordance with Paragraph 1 of the Second Schedule. A person will not be considered for registration unless an HockeyHKMS Player Registrationapplication form is correctly completed, signed and has the necessary supporting documentation. (This includes a copy of an HKSAR Identity Card or a receipt for the application of one, and an electronic copy of his personal portrait as specified by the HockeyHKMS.). The registration fee, as specified in the First Schedule, shall accompany the application, if appropriate.

For the purposes of player registration, a player shall be classified as a "Local Player" only if he is in possession of a valid Hong Kong Identity Card (HKID) issued by the Hong Kong Immigration Department. A player who does not hold a valid HKID at the time of registration — including those who have applied for one but have not yet received it — shall be classified as a "Non-Local Player" and shall be subject to the visiting player provisions set out in Bye-law 6, including the maximum registration limits applicable to visiting players. Once a player classified as non-local subsequently obtains a valid HKID, he may apply to the Committee for reclassification as a Local Player. Such reclassification shall take effect from the date of approval by the Committee and shall not be applied retrospectively.

5.2 New players that have not registered previously with the HockeyHKMS must provide a signed declaration which states that they are not currently serving any suspension or under disciplinary action and that they understand associated liabilities of playing hockey in Hong Kong.

5.3 No junior may be registered unless he has reached his twelfth (12^{th}) birthday. Players who have not reached their eighteenth (18^{th}) birthday on the first day of September in the then current HockeyHK Men's League Season shall have the agreement of a parent or legally appointed guardian as specified in the HockeyHKMS Player Registration

application form and submit their application together with any required supporting documentation required by the HockeyHKMS Committee. Club shall ensure that all such players are provided with proper protective kits for all matches they play.

5.4 The Committee may waive certain requirements of Bye-law 5.3 for teams entering in the League by the Promotion and Development Section of the HockeyHK and individual players with special considerations.

5.5 All re-registering players must sign a declaration annually to indicate that all player details are correct and that players understand the associated liabilities of playing hockey in Hong Kong.

5.6 The Committee reserves the right to refuse the registration application in respect of any player who had been suspended more than once in the preceding season or other disciplinary records.

Contravention

5.7 A penalty, as specified in the Second Schedule, shall be levied for a contravention of these Bye-laws.

6. VISITING PLAYERS

6.1 For any one season, each league team is allowed to register a maximum of three (3) players who are NOT in possession of a valid Hong Kong Identity Card or a Recognizance (Form No.8) issued by the Hong Kong Immigration Department. These players are referred to as "visiting players".

A visiting player must play a minimum of three (3) consecutive matches in the first half of the season for his registered team. In the event that the player fails to comply with this requirement, penalties shall apply as per the Second Schedule, unless the player was physically unable to play because of injury or ailment and this is corroborated by the delivery of a medical report or certificate issued by a medical practitioner registered with the Hong Kong Medical Council or equivalent foreign body acceptable to the Committee, certifying that he was injured and unfit to play the required number of matches to fulfil the three (3) consecutive match undertaking.

6.2 If any team forfeits games retrospectively under Rule 6.1, the Committee may, at its sole and absolute discretion, lower the maximum number of visiting players that the subject team can register in a single season in future.

6.3 For the registration of visiting players for teams in Premier Division, the players haveto provide a true copy (to be certified by the club responsible for the players' registration) of No Objection Certificate issued by the national hockey associations of their countries of nationality to allow their participation in hockey matches sanctioned by the HockeyHK in Hong Kong. The No Objection Certificate must be valid for a period of time that is sufficient enough to enable the player concerned to fulfil the five-match undertaking.

A "visiting player" shall only play for the team he is registered for within the club. In other words, the "visiting player" cannot move among teams within the same club. The

player must present himself to the Match Official (MO) or umpire before the match with his identification paper for verification. The MO or umpire carries out the verification should confirm the completion of such step in the match card.

6.4 "Visiting players" are NOT eligible to play in any Cup or Tournament matches. However, these restrictions shall be lifted once the visiting player has played a minimum of five (5) matches for his registered team and the Club concerned is responsible to inform the Committee prior to the visiting player taking part in Cup or Tournament matches.

6.5 Clubs or teams who have registered visiting players bear full responsibility for the conduct of these registered visiting players. The visiting player's Club shall pay any fines levied as a result of any misconduct of a visiting player.

Contravention

6.6 A penalty, as specified in the Second Schedule, shall be levied for a contravention of these Bye-laws. The HockeyHKMS will monitor the use of visiting players, and reserves the right at its sole discretion, to take disciplinary action against any club found abusing the privileges of Bye-laws 6.1 – 6.4inclusive.

7. PLAYER MOVEMENT

7.1 No player including a listed substitute or goalkeeper (even if he did not take part in the earlier match or played in other position in the earlier match), may play for more than one team on any one match day. This restriction applies to all players without exception, including U21 players.

7.2 Each player shall be registered for one specific team which he plays as his designated team. A player:

(a) who has registered for a higher-ranked team cannot play for a lower-ranked team unless obtaining the approval of the Committee.

(b) who has registered for a lower-ranked team can only play for a higher-ranked team for a maximum of three (3) League matches during the same season. Once he has played 4 League matches for the higher-ranked teams, he will be automatically registered for the highest-ranked team that he has played for and cannot play for any other lower-ranked team thereafter without the approval of the Committee. For the avoidance of doubt, this provision also applies to Clubs entering more than one team in the same division.

For U21 players, this threshold is increased as follows:

(i) A U21 player may represent a higher-ranked team within the same club for a maximum of eight (8) league matches during any one season.

(ii) Upon playing his ninth (9th) match for the higher-ranked team, the U21 player shall be automatically re-registered for that higher-ranked team and shall no longer be eligible to play for any lower-ranked team without the prior written approval of the Committee.

(iii) For the avoidance of doubt, a U21 player remains subject to Bye-law 7.1 and may only play one match per match day regardless of this relaxed movement

provision.

7.3 Any club seeking special consideration on account of a player's injury — including requests for registration in a lower-ranked team, or exemption from player movement rules — must submit a medical report or doctor's certificate issued by a medical practitioner registered with the Hong Kong Medical Council or an equivalent foreign medical authority acceptable to the Committee.

Such medical report must be submitted to the Committee within one (1) week from the date of the match in which the player was injured. Failure to submit the report within the stipulated timeframe shall result in the request being automatically declined.

7.4 All player movements must be recorded on the Match Results Card by the respective team captains.

7.5 No player movement is allowed between any team in the Premier Division and the lower-ranked teams in their respective club until both (or more) teams involved have completed their first three (3) matches of the HockeyHK Men's League season, without the written permission of HockeyHKMS. For the avoidance of doubt, this provision does not apply among teams outside the Premier Division.

7.6 A goalkeeper of team in Division One or below is exempted from the above player-movement rules, as long as he is playing for a lower-ranked team as a goalkeeper.

Player Movement in Knockout Competitions

7.7 No player who at any time during the HockeyHK Men's league season has been registered for a Premier Division team shall be eligible to play in any HockeyHK Cup/Plate/Bowl match.

7.8 A lower-ranked player may play for a higher-ranked team in the Guv Dillon Cup or HockeyHK Cup/Plate/Bowl competition, subject to the compliance to the bye-law 7.2 (b).

7.9 Once a player has participated for a team in one of the Cup competitions, he cannot play for any other team in any Cup competition thereafter without the Committee's approval, which will only be given if the player in question was a necessary replacement for the game in question to enable a team to be fielded. For the avoidance of doubt, this provision also applies to goalkeeper.

7.10 No player may play in a Knockout Tournament match unless he has participated inat least two (2) league matches with any team of the Affiliated Club with whom such player is currently registered.

Contravention

7.11 A penalty, as specified in the Second Schedule, shall be levied for a contravention of these Bye-Laws.

8. PLAYER TRANSFER

8.1 Should a player wish to transfer from one Club to another during the HockeyHK Men's League Season, the Convenor of the player's proposed new Club shall make this intention known by written communication to the Committee. This letter shall include:

(a) a letter of 'release' from the Convenor of the player's current Club; and

(b) the appropriate fee, as specified in the First Schedule.

8.2 Until approval for the transfer has been obtained from the Committee, the player concerned shall not play hockey for either Club, in any match, held under the auspices of the HockeyHK. He may, however, play for an HockeyHK team.

8.3 Should the current Club refuse to give a letter of release within a reasonable time, but in any case, no longer than two (2) weeks from the date of the original letter from the Convenor of the player's proposed new Club requesting his release, the player may appeal to the Committee for the transfer to be approved notwithstanding Bye-law 8.1(a). In the event of unreasonable delay, the Committee may require the Convenor of the player's previous Club to state his reasons for not giving a letter of release.

8.4 No transfer of players between Clubs shall be permitted between the 1st December and the end of the HockeyHK Men's League Season.

9. TEAM UNIFORMS

9.1 Affiliated Clubs shall submit their team uniform designs for the Committee's approval each year when they submit their league registration form. The colours of the first and second strips should be distinctively different for the shirt and the socks. Failure to do so will be considered as an incomplete registration and will therefore be subject to a late registration fee should the completed form not arrive before the deadline set by the Committee.

9.2 Teams shall play in the shirt, short and sock colors as stated on their HockeyHKMS application form and approved by the Committee.

9.3 Goalkeepers shall wear, over any upper body protectors, a shirt or garment of a color different from that of their own team and of their opponent.

9.4 The Committee shall advise all Convenors of these colors before the start of the HockeyHK League. In the event of a clash of colors, the second-named team on the fixture, being the "away" team, shall change their shirts and/or socks. Teams should note that a clash of sock colors might occur even though there is no clash of shirt colors.

9.5 No team may use yellow as an official color for its shirts. This color is reserved for the exclusive use of the HockeyHK Umpires Section.

9.6 The HockeyHK logo is the official designation for the uniform of players and officials of the HockeyHK selected to represent the HockeyHK or Hong Kong at representative hockey matches. Affiliated Clubs shall ensure that their members do not display the HockeyHK logo on any item whatsoever unless with the express permission of the

HockeyHK Council. The HockeyHK Council will view any breach of this Bye-law asa most serious matter.

9.7 A player may not participate in any League, Cup or Tournament match organized by the HockeyHKMS unless he is:

(a) wearing a numbered shirt with such number conforming to his Player Registration number and shall be clearly printed or sewn on the fabric itself at the back of the shirt and should meet the following requirements:

(i) the color should be in contrast to the shirt color;
(ii) the number should be in a distinctive filled (not outlined) figure(s)/font(s);
(iii) the size should be not less than 16 cm and not more than 20 cm in height on the back of the player/goalkeeper's shirt;

(b) wearing shin guards, properly tucked inside his socks; and
(c) wearing suitable footwear (football boots with studs for grass pitch shall not be worn on artificial-turf pitches).

9.8 Undergarments (such as leggings or long-sleeved shirts) worn during matches by any player should match adjoining playing kit colors as much as possible. If not, only solid white or black colors are acceptable alternatives. Players should be prepared to remove their undergarments if such undergarments are adjudged by Umpires to be causing confusion to their umpiring work.

Note: Players are advised to remove all accessories during matches to avoid causing injuries.

9.9 Team Captains must wear a distinctive arm-band or similar distinguishing article onan upper arm, shoulder or lower leg.

Contravention

9.10 A penalty, as specified in the Second Schedule, shall be levied for a contravention of these Bye-laws.

10. LEAGUE ORGANIZATION

10.1 The HockeyHK Men's league shall be known as the Hockey Hong Kong, China Men's League Competition (the HockeyHK Men's League hereinafter) and normally comprise:

A Premier Division;
A First Division;
A Second Division;
A Third Division;
A Fourth Division;
A Fifth Division; and
A Sixth Division.

10.2 The competition and rules for the Premier Division shall be subject to the pre-season meeting of the HockeyHKMS with the local Premier Divisionteams and any other invited teams.

10.3 Each Division will normally have a maximum of twelve (12) teams, but the numberof Divisions and number of teams playing therein may be varied by the Committee prior to the commencement of each HockeyHK Men's League Season to take account of prevailing circumstances at the time, such as number of new teams entered, old teams dropping out, capacity of hockey pitches available for League matches etc.

10.4 The HockeyHKMS may accept teams from the Veterans Section, and Promotion and Development Section, to participate in the HockeyHK Men's League. Such teams shall only be accepted on condition that they abide by all relevant HockeyHKMS Bye-laws. The Committee shall decide in which Division such a team shall play. The results of HockeyHK Men's League matches involving these teams will count for all purposes, except that the final placing of these teams will be disregarded for purposes of determining the HockeyHK Men's League winners and for promotion/demotion.

10.5 New teams will start in the lowest Division unless the HockeyHKMS decides otherwise. No new team will be accepted once the HockeyHK Men's League Season has commenced.

Promotion and Relegation

10.6 The Champions and First Runners-Up teams in the First, Second, Third, Fourth, Fifth and Sixth Divisions will be:

(a) eligible for promotion to the Premier, First, Second, Third, Fourth, and Fifth Divisions respectively for the following HockeyHK league season.

(b) replaced in their respective Divisions by the two lowest-placed teams of the Premier, First, Second, Third, Fourth and Fifth Divisions respectively.

10.7 Participation at the Premier League is on invitation basis only as decided by the Committee. Teams refuse to accept the invitation from the Committee to participate in the Premier League are required to submit their justification within 2 weeks after the end of the Season. The Committee, may at its sole and absolute discretion, impose deduction of points on the team that has refused to be promoted in the forthcoming season.

10.8 Notwithstanding Bye-laws 10.6 to 10.8 above, the Committee may invite any team to play in the higher division in the new season or request a team to play in the same division that it played in the preceding season as the Committee, at its sole and absolute discretion, deems appropriate to optimize the league structure. The Committee's decision will be communicated to the clubs concerned at the start of each hockey season, including the promotion and relegation criteria.

11. LEAGUE MATCHES

11.1 All matches shall commence at the scheduled time stated in the fixtures list. In the event of a late start (i.e. after ten minutes of the scheduled time) where the fault lies with one or both teams (e.g. late completion of result card, goalkeeper not ready etc.) the umpire shall record this on the match result card.

11.2 If the entire team, for whatever reason, walks-off (or refuses to continue to play), the match will be awarded to its opponents, 3-0 or the score at the time, whichever is the higher. The team captain involved is required to submit a report to explain the walk-off

decision to the Committee within 24 hours of the incident. The Committee will investigate the incident and refer the case to the DC for follow-up action, where necessary.

A team which gives two (2) walkovers during the HockeyHK League (or a team in the Premier Division which gives one (1) walkover during the HockeyHK League) or one (1) walkover during the Knockout Tournaments may be required to withdraw fromthe HockeyHK League and/or the Knockout Tournaments by the Committee. In the event of such a withdrawal all previous results of that particular team in the HockeyHK League and/or the Knockout Tournaments will be nullified. The Convenor of an Affiliated Club which has given a walkover in any HockeyHK match is required to explain in writing to the Committee, within seven (7) days of the date of the match, the reason(s) for the team having given the walkover.

11.3 League teams shall, at the start of a match, consist of at least eight (8) registered players. In the event that a team (or teams) does not have at least eight (8) players on the field of play within ten minutes of the scheduled time for the start of the match, such team (or teams) will be in breach of this Bye-law, the match will not be played and the umpires will record the result as a NO SHOW on the Match Result Card. The team receiving the walk-over will be credited 3 goals.

11.4 In any regular competition (11 players on the field), if for any reason, the number of players of a team is reduced to less than eight (8) players, at the time that happens, the match will be awarded to the opponents 3-0 or the score at the time whichever is the higher. The umpires will report the reason for the above, and if there is any question of players walking off, as opposed to injury or dismissal (red card), the matter will be referred to the Committee. For the avoidance of doubt, a player who has been shown a Yellow Card continues to be a player. A player who has been shown a Red Card immediately ceases to be a player.

11.5 A team shall inform the Committee if they need to give a walkover at least 24 hours before the game commences. Otherwise, it is regarded as NO SHOW for the match.

11.6 A team which gives three (3) walkovers duringthe HockeyHK Men's League Season may be required to withdraw from the League by the Committee. In the event of such a withdrawal all previous results of that particular team will be nullified. The Convenor of an affiliated Club, which has given a walkover in any HockeyHK match, is required to explain in writing to the Committee, within seven (7) days of the date of the match, the reason(s) for the team having given the walkover.

11.7 If a team withdraws from the HockeyHK League at any time, the Committee shall have discretion to impose such penalty on that particular team as they deem necessary.

Contravention

11.8 A penalty, as specified in the Second Schedule, shall be levied for a contravention of these Bye-laws. Note that different penalties apply to different contravention.

Results of League Matches

11.9 Points for league matches will be awarded as follows:

Win: Three (3) points
Draw: One (1) point

11.10 Where two or more teams have an equal number of points, they will be ranked according to the following criteria (in order):

- Matches won
- Results between equal teams in the competition

In case there are two or more teams competing for the league champion, promotion or relegation have the equal number of matches won and the equal results between equal teams, the teams will play one extra match against each other to determine the final ranking.

Postponement or Bringing Forward of League Matches

11.11 Requests for postponement or bringing forward of match on the grounds of player unavailability will normally not be entertained. The Committee may consider a request for postponement or bringing forward of match if the request is made at least fourteen (14) days before the match is scheduled to take place. The Committee will advise the Clubs within five (5) days whether their application has been granted. Requests for postponement or bringing forward shall be accompanied by an administrative levy, as specified in the First Schedule, which may be refunded at the Committee's discretion.

11.12 Any match in which either team has two (2) or more players absent because of national team duty for the HockeyHK Squads (including as team officials) may be postponed upon request.

12. POSTPONEMENTS/CANCELLATIONS/ABANDONMENTS

12.1 If an artificial-turf pitch has been inadequately watered (either by the spray system or naturally by rain) the match shall not commence. The umpires shall record this fact on the match result card.

12.2 To be acceptable for play, the playing surface shall have received sufficient water to be thoroughly wet, taking account of the prevailing weather conditions.

12.3 The two teams shall not play a "friendly match" on the surface. If they do, they will be charged the cost of the pitch booking and will be subject to disciplinary action by the Committee.

12.4 In the event that a black rain storm signal or a typhoon signal number 8 or above is in force at the appointed starting time, the match shall not commence.

12.5 If a thunderstorm is approaching (and the authorities in charge of the pitch have not closed it) play shall continue until the time interval between the flash of lightning and the clap of thunder has reduced to 10 seconds. At that point the umpires shall temporarily stop the match (noting the time remaining) and all players and officials shall immediately leave the pitch area to seek shelter. When the storm has passed (and if permitted by the ground authorities) the match shall be restarted as directed by the umpires, taking account of the play situation at the moment of stoppage.

12.6 In the event that heavy rain causes an artificial pitch to become so waterlogged that play becomes difficult or even dangerous, the umpires shall temporarily stopthe match (noting the time remaining) and wait until the worst of the storm has passed and the pitch drained to a satisfactory condition. The match will then be restarted as in 12.5.

12.7 For natural grass pitches, the decision on whether play may proceed rests with the club's authority. However, over matters of player safety, such as during a thunderstorm, the umpires shall take responsibility.

12.8 In the event of a failure of the floodlighting during an evening match, the umpires shall immediately stop the match. If the fault cannot be rectified within a short time, and the match restarted as in 12.5, the Match Result Card shall be completed noting that the match was abandoned and the time remaining. The Committee shall then decide on the appropriate action.

12.9 The Convenor of the home team will notify the Committee by telephone or e-mail on the day following that on which League matches have been postponed or abandoned due to inclement weather. The Committee will re-arrange the playing of these postponed or abandoned League matches at the earliest opportunity.

12.10 Due to adverse playing conditions, the umpire may decide to abandon a match. If the match is abandoned during the first half, the full match will be rescheduled to another time by Committee and NO score will be carried forward to the re-scheduled match. Red/Yellow cards issued will however be counted against the player's disciplinary record. If the match is abandoned after the completion of the first half, the score at the time will be counted as the final score with NO rescheduling of the match.

12.11 If a Cup match is abandoned after the completion of the first half with the score at tie, the Match Result Card shall be completed noting that the match was abandoned and the time remaining. The Committee will re-arrange the playing of the abandoned match at the earliest opportunity. The rescheduled match will only play for the remaining time of the respective abandoned match with the match re-starting from the center of the pitch after a toss of coin. No player movement is allowed for the rescheduled match. (For the avoidance of doubt, all registered players of both teams can play for the rescheduled match regardless of whether they have played the respective abandoned match.)

13. CAPTAINS' RESPONSIBILITIES

13.1 Each Team Captain has authority only over his own team players including substitutes; he has no right to question or challenge any decisions made by the umpires. Should an officiating umpire call upon a Team Captain to give instructions to his team, the Team Captain shall do so immediately.

13.2 In the event that no umpires are present at the scheduled time for commencement of a match, both Team Captains shall act as umpires or may designate qualified individuals to act as umpires. Each Team Captain shall, therefore, have a whistle in his possession at each HockeyHK match. In the event that only one qualified umpire is present at the scheduled commencement of a match, it is the responsibility of the two Team Captains and the umpire to reach a mutually acceptable agreement as to the provision of the second qualified umpire. If this agreement is not forthcoming, each team shall provide one non-playing qualified umpire for one half of the match. In case either team or both teams cannot provide non-playing qualified umpire, the Team Captains have to either umpire for their

respective teams or appoint one of their players who is qualified umpire for the subject match.

13.3 At all hockey matches held under the auspices of the HockeyHKMS, the home Team Captain shall provide two (2) match-condition white hockey balls for the match. The away Team Captain shall provide one (1) match-condition white hockey ball to be held in reserve. The color of the match-condition ball to be provided can be white or any other color, which contrasts with the playing surface, that is agreed between the umpires and team captain, in accordance with the Rules of Hockey.

13.4 If called upon to do so by an Official of the HockeyHK, an Official of the HockeyHKMS, or an appointed umpire, a Team Captain shall name a player and/or spectator at a match if the Team Captain knows such player and/or spectator. The naming of the player and/or spectator by the Team Captain shall be done promptly.

13.5 Team Captains are responsible and held accountable for the completion and the accuracy of the information of their respective teams on the matchcard.

13.6 Team Captains are responsible for fielding his team with eligible players only. They should ensure that players are carrying proper identification documents that can facilitate identity check which may be carried out by the umpires, match officials or such officials appointed by the HockeyHKMS. If a Team Captain is concerned about the validity of the players of the other team, he should approach the umpire during the break to ask for an identification check. Such request and the results of the check carried out must be recorded in the match card.

Contravention

13.7 A penalty, as specified in the Second Schedule, shall be levied for a contraventionof these Bye-laws.

14. MATCH RESULT CARDS

14.1 The Electronic Match Result Cards should be processed asfollows:

a) The home team is the first named of the two teams in a match. Before the commencement of the match:

i. the home Team Captain shall select the names of all his team players, up to maximum of sixteen (16) players, insert the Umpire Numbers of the officiating Umpires for the match and then click “submit player list” in the electronic match card;

ii. away Team Captain shall select and confirm electronically the names of all his team players, up to a maximum of sixteen (16) players; and

iii. the Umpires will not commence the match until steps (i) and (ii) above have been completed.

b) In the event that an Umpire fails to arrive at a match on or before the scheduled starting time, the home Team Captain shall make a note of this fact on the Electronic Match Card.

c) After the match:

i. The Captains shall ensure that, immediately after the match, the Umpires enter the final result in the Electronic Match Card and click "Submit Match Card" after inserting, if any, the details of any Bye-law contravention and Yellow and/or Red Card awards, then

ii. each Team Captain should identify in the Electronic Match Card any players in their Team who scored a goal in the match and the number of goals scored, insert additional comments, if any, (including as may be required pursuant to 14.2(b)) and click "Submit Match Card" within twenty-four (24) hours of the scheduled start time of the match.

d) If the Electronic Match Card cannot be completed due to a technical issue, the home Team Captain shall provide a sheet of paper on which both Team Captains will enter player lists and the Umpires will sign off with results and additional information/comments, if any, inserted. This sheet of paper shall be treated as a Paper Match Card and be posted to the HockeyHK office, no later than three (3) days after the match.

14.2 The responsibility of checking the Team's Players List and players' photographic identifications rests jointly with the officiating Umpires and the Team Captains. In the event of dispute/disagreement between the two Team Captains, the officiating Umpires shall make the decision and a note to that effect recorded on the Umpire's remarks of the Match Card. In order to facilitate a proper and efficient player identification check, all players are required to carry with them their photographic identification documents or a copy thereof.

14.3 Both Team Captains shall provide the Umpires with their respective most updated Team Players Lists with pictures for all players listed on the Match Card at least 5 (five) minutes prior to the scheduled match start time. In the event a team is unable to produce the Team Players List with pictures, the Umpire may demand a photographic identification check on players to be carried out before or during the match. In the event that a team is unable to produce photographic identification for particular players, the Umpire should note which players were unable to produce photographic identification on the Match Card for action by the Committee. A player who has failed to provide a photographic identification document upon request will be deemed an ineligible player.

Contravention

14.4 A penalty, as specified in the Second Schedule, shall be levied for a contravention of these Bye-laws relating to the Match Result Card.

15. DOMESTIC KNOCKOUT TOURNAMENTS

15.1 The tournaments approved by HockeyHKMS include the Guv Dillon Cup, the HockeyHK Cup, HockeyHK Plate, HockeyHK Bowl and one-day and other tournaments as sanctioned by HockeyHKMS from time to time.

15.2 Teams eligible for these tournaments are as follows:

Guv Dillon Cup	Teams in Premier Division

HockeyHK Cup	Teams in First & Second Divisions
HockeyHK Plate	Teams in Third and Fourth Divisions
HockeyHK Bowl	Teams in Fifth and Sixth Divisions

15.3 Except for the Guv Dillon Cup, there shall be no seeding of the teams in the other competitions. The draw of the four competitions will be announced before the start of the HockeyHK League season.

15.4 The normal rules of hockey and these Bye-laws shall apply to all tournaments except as shown in the following paragraphs.

15.5 If a team withdraws from domestic tournaments at any time, the Committee shall have the discretion to impose such penalty on the offending team as it thinks fit.

15.6 Should the result of a match be a draw after normal time, then a penalty shoot-out competition shall be played to establish the winner of the match.

Penalty Shoot-Out Competition

15.7 5 players from each team take a one-on-one penalty shoot-out alternately against the goalkeeper or a defending player of the other team making a total of 10 penalty shoot-outs. The players take the penalty shoot-out in the sequence nominated and communicated by the captain to the umpires before the start of the penalty shoot-out competition. A player who has been excluded permanently (red card) from the field of play during the same match, cannot take part in the penalty shoot-out competition.

15.8 The umpires choose the goal to be used. The team which wins the toss has the choice to take or defend the first penalty shoot-out.

15.9 The team scoring or awarded the most goals is the winner and the competition ceases once an outright winner is determined.

15.10 During a penalty shoot-out competition, all persons who appear on the match result card and who are entitled to sit on the team bench for that match are permitted to enter the field of play but only in the area outside the 23m area used for the shoot-out. The goalkeeper of the team taking a penalty shoot-out may be on the goal-line outside the circle if so directed by the umpire. A player who is authorized by an umpire or match official to take or defend a penalty shoot-out may enter the 23m area for that purpose.

15.11 The penalty shoot-out is taken under the following conditions:

i the goalkeeper/defending player starts behind their own goal line betweenthe posts;

ii the ball is placed on the nearest 23m line opposite the center of the goal;

iii an attacker starts behind the 23m line near theball;

iv the umpire signals to the Match Official or his fellow umpire, in case of no Match

Official, to start the shoot-out;

v the attacker and the goalkeeper/defending player may then move in any direction;

vi the shoot-out is completed when one of the followingoccurs:

- 8 seconds has lapsed;
- the attacker scores a goal;
- the attacker commits an offence;
- the goalkeeper/defending player commits an offence in which casethe shoot-out is retaken;
- the goalkeeper/defending player commits an intentional offence, in which case a penalty stroke is awarded;
- the goalkeeper /defending player commits an unintentional offence inside or outside the circle in which case the shoot-out will be re-taken by the same player against the same goalkeeper/defending player
- the ball goes out of play over the back-line or side-line; thisincludes goalkeeper intentionally playing the ball over the back-line.

15.12 If during a penalty shoot-out competition, a player (either an attacker or a goalkeeper) is suspended, that player takes on further part in that penalty shoot-out competition and, except for a defending goalkeeper, that player cannot be replaced. If the defending goalkeeper is suspended, the replacement can only come from the 5 players nominated to take part in the penalty shoot-out competition. The replacement goalkeeper is allowed reasonable time to put on protective equipment. If an attacker is suspended during a penalty shoot-out competition, any further penalty shoot-out that the player was entitled to take counts as no goal.

15.13 If during a penalty shoot-out competition, a defending goalkeeper is incapacitated, that goalkeeper may be replaced by another player from within the players listed on the match result card for that match, except as excluded above in 14.7 and 14.12. If the replacement goalkeeper is a field player, that player is allowed reasonable time to put on protective equipment.

15.14 If an equal number of goals are scored or awarded after each team has taken 5 shoot-outs, a second series of penalty shoot-outs is taken with the same players, subject to an incapacitated defending player beingreplaced. When one team has scored or been awarded one more goal than the opposing team after an equal number of shoot-outs (no minimum, no maximum) have been taken by each team, that team shall be the winner.

15.15 The same players take part in a second (unlimited) series of penalty shoot-outs except that an incapacitated goalkeeper can be replaced. The sequence in which the attackers take the penalty shoot-outs does not need to be the same as in the first series; before each penalty shoot-out series, the team captain chooses the order in which the nominated players take the particular penalty shoot-out. In this second series, all five nominated players take a penalty shoot-out before any of them are eligible to take a further penalty

shoot-out.

15.16 The team whose player has taken the first penalty shoot-out of the first series must defend the first penalty shoot-out of the second (unlimited) series.

15.17 Umpires shall keep a written record of the proceedings, including the identity of each penalty shoot-out taker, the order in which the penalty shoot-outs were taken, and the result of each shoot-out. The record shall be signed by both umpires and firmly attached to the Match Result Card.

15.18 For any matters relating to penalty shootouts not covered hereinabove, the rules and procedures on "Shoot-Out Competition" under the latest FIH Tournament Regulations shall be followed.

One-Day Tournaments

15.19 Participating teams shall comprise of a maximum of fourteen (14) players with not more than nine (9) players (including the goalkeeper) on the pitch at any one time.

15.20 Hockey balls will be provided by the HockeyHKMS. Each tournament will consist of two separate sections, with all teams entered grouped into pools in which they will play each other on a round-robin basis initially, followed by matches played on a knock-out basis by the leading teams in each pool. The number of pools in a tournament and the number of leading teams in each pool going forward to the knock-out phase will be decided by the Tournament Committee.

15.21 A win will count as three (3) points while a draw will count as one (1) point.

15.22 Where two or more teams in a pool have an equal number of points, they will be ranked according to the following criteria (in order):

- Matches won

- Goal difference

- Goals for

- Results between equal teams in the competition

- Penalty Shoot-outs (to be taken by 3 instead of 5 players from each team)

15.23 Umpires for tournament matches shall be appointed and controlled by the HockeyHKUS.

15.24 The Tournament Committee, which will comprise the Chairman of the HockeyHKMS and two Committee members (appointed as Tournament Coordinator and Tournament Official), will circulate detailed arrangements, in writing, to all Conveners prior to the start of each Tournament. The decision of the Tournament Committee on any points or appeals arising during the course of a Tournament shall be final.

16. MISCONDUCT, COMPLAINTS AND APPEALS

16.1 All officials, players and spectators participating in or at hockey matches held under the auspices of the HockeyHK shall be governed by the:

(a) The Rules of Hockey as from time to time made by the International Hockey Federation;

(b) Rules of the HockeyHK ;

(c) Bye-laws of the relevant Section of the HockeyHK ; and

(d) The HockeyHK Code of Conduct (Refer to Third Schedule).

16.2 All cases of misconduct shall be dealt with in accordance with Rule 2 of the HockeyHK Rules and/or Bye-law 15 of the HockeyHKMS General Bye-laws.

Yellow Card Penalty Points

16.3 A player receiving a yellow card shall also receive penalty points as follows:

Y1 Dissent (continued contesting of umpires' decisions) – Two (2) points;

Y2 Dangerous Play (Continued or violent stick tackles, violent obstruction, continued and deliberate lifting of the ball) – Three (3) points;

Y3 Verbal Abuse of Umpire (use of foul language against the umpire(s) or continued and aggressive contesting of decisions of the umpire(s)) – Three (3) points;

Y4 Verbal Abuse of Player (use of foul language or continued and aggressive behavior against another player(s)) – Two (2) points;

Y5 Threatened Assault on Umpire (Physical confrontation of the umpire by a player) – Four (4) points;

Y6 Threatened Assault on Player (Physical confrontation of a player by another player) – Three (3) points;

Y7 Others, state offence (Non-violent nature) – One (1) point

PENALTIES

5 points accumulated in one season – suspension for 1 match 10

points accumulated in one season –suspension for 2 matches

15 points accumulated in one season– suspension for 3 matches and referral to DC.

Upon accumulation of 5 points, the subject player will be immediately suspended for 1 match (league or cup). If the accumulated points exceed 5 points (e.g. to 6 or 7 points) then once the player has completed his suspension, the player starts a new accumulation of points from 5 to 10. The additional points above 5 (i.e. 1 or 2 depending on the total accumulated) shall begin to count towards the next "level" total of 10 points starting from 5.

Example A player, who has accumulated 3 points, receives a yellow card with a code Y2

offence (3 points). The player now has accumulated 6 points. The player automatically is suspended for 1 match. Following the suspension, he begins to accumulate points in a new series of 5 up to 10, starting at 6 points. Should the player accumulate a further 4 points, he will be suspended for another two matches.

Suspensions under the yellow card penalty points system shall be served upon the notification by the HockeyHKMS. Points left over from one season will not be carried over to the following season. However, suspensions received in the latter weeks of the season will carry forward to the following season if there are insufficient matches left to serve the suspension.

16.4 Depending on seriousness of each reported case of yellow card, the Committee may:

(a) take no further action, or

(b) issue a letter of warning, or

(c) interview and warn the player in person at a meeting; or

(d) refer the case to the DC should the offence bring the game of hockey into disrepute.

Red Card Penalty System

16.5 A player awarded with a red card shall leave the field of play immediately (staying at the team bench is not permitted) and receive automatic suspension as follows:

R1 Repeated Dissent – suspension for 2 matches

R2 Second offense of dangerous play or very dangerous play – suspension for 3 matches

R3 Repeated verbal abuse or foul abuse of umpire – suspension for 4 matches

R4 Repeated verbal abuse or foul abuse of another player – suspension for 2 matches

R5 Repeated threatened assault or physical assault of umpire – suspension for 5 matches

R6 Repeated threatened assault or physical assault of another player – suspension for 4 matches

R7 Others, state offence (non-violent nature, repeated offence of Y7) – suspension for 2 matches

16.6 Clubs are responsible to ensure their player having received a red card observe the immediate suspension and does not take part in any match during the period of the two matches suspension.

16.7 All red card offences will automatically be investigated by the MS for misconduct, where necessary, the case may be referred to the DC for further review. Suspensions received in the latter weeks of the season will carry forward if there are insufficient matches left to serve the suspension.

16.8 Complaints by an affiliated Club against officials, players or spectators of another affiliated Club shall be made, in writing, within forty-eight (48) hours, to the Secretary of

the HockeyHKMS.

16.9 When the Committee receives reports or video-evidence from umpires or team captains regarding serious misconduct of players during the match regardless whether the players involved have been carded, the Committee will conduct investigations if needed to determine whether these players have breached any rules and bye-laws as stipulated in 16.1. Should the Committee find these misconducts have brought the game of hockey into disrepute, it will take necessary disciplinary actions against the players and/or the clubs involved according to the MS General Bye-laws 16.

16.10 In the event that a player of:

(a) an affiliated Club is suspended from hockey, that player is automatically debarred from playing for his Club team as well as for HockeyHK team during the period of suspension. (A two-match suspension means the next two (2) matches of the team for which the player was playing when the red card was awarded. The two-match suspension cannot be a combination of one Club match and one HockeyHK team match).

(b) a HockeyHK team is suspended from hockey, that player is automatically debarred from playing for any HockeyHK team as well as for his Club team during the period of suspension. (A two-match suspension means the next two (2) matches of the HockeyHK team for which the player was playing when the red card was awarded. The two- match suspension cannot be a combination of one Club match and one HockeyHK team match). If, during the period of suspension, his Club team has played two (2) matches, he may then play for his Club team even though he may still be suspended from playing for his HockeyHK team.

16.11 Other contravention of these Bye-laws shall be dealt with as specified in the Bye-Laws themselves, with reference to the Second Schedule, or by the Committee.

16.12 All appeals shall be dealt with in accordance with Rule 4 of the HockeyHK and/or Bye-law 16 of the HockeyHKMS General Bye-laws.

17. RESPONSIBILITY OF TEAMS TO PROVIDE UMPIRES

17.1 Teams accepted for participation in HockeyHK matches shall be required, from time to time to provide umpires to officiate at matches allocated to them. It is the responsibility of such designated teams to provide properly registered umpires and to ensure that their nominated umpires turn up to officiate at matches so allocated.

17.2 Teamsin Second, Third, Fourth, Fifth and Sixth Divisions are required to provide qualified umpires who have registered with their respective clubs or panel umpires approved by the Umpire Section to officiate at matches allocated to them. All clubs have to provide a written record of the qualified umpires who have registered with their clubs to the HockeyHKMS before the start of the League season. The Conveners have to inform the HockeyHKMS on any changes in the list of their registered umpires during the season as soon as possible.

Contravention

17.3 A penalty, as specified in the Second Schedule, shall be levied for a contravention of this

Bye-Law.

18. ADVERTISING ON UNIFORMS

18.1 Advertising in the form of a company's name, logo or trademark is permitted when expressly authorized by the HockeyHKMS, as described below:

(i) On the front of the player's shirts – size not exceeding 350 sq cm;

(ii) On the upper arm of both shirt sleeves – size not exceeding 80 sq cm;

(iii) On the reverse of the player's shirt below the shirt collar – size not exceeding 80 sq cm;

(iv) On the reverse of the player's shirt below the player's number – size not exceeding 200 sq cm;

(v) On the front of the shirt collar (both sides) – size not exceeding 40 sq cm;

(vi) On the side panels of the shirt (both sides) – size not exceeding 100 sq cm;

(vii) Where a team wears a singlet style (i.e. no collar) replacement advertisements of size not exceeding 40 sq cm each may be placed near the neckline of the shirt;

(viii) On the back of the player's short below the waistline – size not exceeding 100 sq cm;

(ix) On front leg of the player's short – size not exceeding 80 sq cm;

(x) There are no restrictions on the size of the Club's name, crest or logo

18.2 All measurements are taken as the area within a rectangle drawn around the advertisement. Please refer the diagrams in the Fourth Schedule for further information on the positions of the advertising sites.

18.3 The written prior approval of the HockeyHKMS is required before a club can accept any sponsorship. The club is required to provide the HockeyHKMS with images or diagrams of the proposed advertisement(s) and await the approval of the HockeyHKMS before it enters into any sponsorship agreement.

18.4 Should an approval become out of date, because a sponsor contract has expired, the club is not required to inform the HockeyHKMS. Changes to approved advertisement or new advertisement must be approved by the HockeyHKMS before use.

18.5 No advertisement will be permitted that is deemed by the HockeyHK to be detrimental to the positive image of the match.

18.6 The advertisement shall not in any way conflict with any code of ethics issued by the HockeyHK.

18.7 No tobacco or alcohol advertising shall be permitted with the exception of beer advertising

which shall be permitted only in activities organized primarily for adults (e.g. Men's, Women's and Mixed leagues, Cup competitions and Tournaments). No beer advertising will be permitted in activities organized for young people under the age of 18 (e.g. Youth League, Mini Hockey).

18.8 No club may use the Hong Kong flag/national emblem unless permission/approval in writing from the Government re usage of the SAR logo has been sought and received. Any such approval should be submitted with the uniform design.

Contravention

18.9 Clubs contravening any of the above Bye-laws will be liable to a fine to be determined by the HockeyHKMS.

19 UNFORSEEN EVENTS

19.1 If circumstances arise which are not provided for in these Bye-laws, the Committee will determine any actions necessary to deal with those circumstances.

20. FIRST SCHEDULE

1	Player Registration Fee	Bye-law 5.1	$100 per additional player if total registered players exceeded 22
2	Visiting Player Registration Fee		$300 per player
3	Player Transfer Fee	Bye-law 8.1	$300 per player per transfer
4	Match Postponement/ Bringing Forward Fee	Bye-law 11.11	$500 per request

21. SECOND SCHEDULE

1	Ineligible Players	Bye-laws 5.1 and 14.3	First Contravention	Forfeiture of match 0-3* and deduction of 1 league point. The player involved will be suspended for 2 matches. The captain of the team using the ineligible player will be suspended for 1 match.
			Second Contravention	Fine of $500 per player per contravention; forfeiture of match 0-3 * and deduction of 3 league points. The player involved will be suspended for 2 matches upon registration. The captain of the team using the ineligible player will be suspended for 1 match.

			Subsequent Contravention	Fine of $1,000 per player per contravention; forfeiture of match 0-3 * and deduction of 5 league points plus referral to HockeyHKMS. The player involved will be suspended for 2 matches upon registration. The captain of the team using the ineligible player will be suspended for 1 match.
2	Visiting Players	Bye-laws 6.1 to 6.4	First Contravention	Forfeiture of match 0-3 *. Deduction of one (1) league point. The player involved will be suspended for 2 matches. Team Captain of the team using the visiting player will be suspended for one (1) match.
3	Player Movement	Bye-laws 7.1 to 7.8	First Contravention	Forfeiture of match 0-3 *. The player involved will be suspended for 1match.
			Second Contravention	Fine of $500 per player per match, forfeiture of match 0- 3 * and deduction of 1 league point. The player involved will be suspended for 1match. The match captain of the team will be suspended for 1 match.
			Subsequent Contraventions	Fine of $500 per player per match, forfeiture of match 0- 3 * and deduction of 3 league points. The player involved will be suspended for 1match. The match captain of the team will be suspended for 1 match.

4	Player Uniform	Bye-laws 9.1 to 9.5		Fine of $100 per player per match
5	Late Start	Bye-law 11.1		Fine of $400 per contravention
6	Walk-Off / Refusal to Play	Bye-law 11.2		
		(Non-Premier Division Teams)		Fine of $1,000 and forfeiture of match 0-3 PLUS further penalty imposed by MS Committee or the DC after investigation of the incident.
		(Premier Division Teams)		Fine of $3,500; forfeiture of match 0-3 and forfeiture of the next 3 matches 0-3 PLUS further penalty imposed by MS Committee or the DC after investigation of the incident.
7	Walkover	Bye-law 11.5 (Non-Premier Division teams)	First Contravention	Fine of $500 and forfeiture of match 0-3
			Second Contravention	Fine of $1,000; forfeiture of match 0-3; and deduction of 2 league points
			Subsequent Contraventions	Fine of $1,500; forfeiture of match 0-3; deduction of 4 league points; and referral to Committee.
		(Premier Division Teams)	First Contravention	Fine of $3,500; forfeiture of match 0-3; deduction of 4 league points; and referral to Committee
			Subsequent Contraventions	Penalty as determined by the Committee

8	No show	Bye-law 11.5 (Non-Premier Division teams)	First Contravention	Fine of $1,000; forfeiture of match 0-3; and deduction of 2 league points
			Second Contravention	Fine of $2,000; forfeiture of match 0-3; deduction of 4 league points; and referral to Committee
		(Premier Teams)	First Contravention	Fine of $5,000; forfeiture of match 0-3; deduction of 5 league points; and referral to Committee
9	Withdrawalfrom the League or Domestic Knockout Tournaments	Bye-laws 11.7 & 15.5		Penalty as determined by the Committee
10	Captains' Responsibilities	Bye-laws 13.1 to 13.3		Fine of $200 per contravention per match
		Bye-laws 13.4		Penalty as determined by the Committee
11	Late Submission of Match Result Card	Bye- laws 14.1	First Contravention	Fine of $500
			Subsequent Contraventions	Fine of $500 PLUS deduction of one (1) league point

12	Incomplete / inaccurate information on Match ResultCard	Bye-law14.1	First contravention	Fine of $500
			Subsequent contraventions	Fine of $500 PLUS deduction of one (1) league point
13	Failure to provide Team's PlayerList and/or players' photographic identification documents	Bye-law14.3		Fine of $100 per contravention per match on player list, Fine of $100 per player on photographic identification documents, up to a maximum $800 per match
14	Failure to provide umpires	Bye-law 17	First Contravention	Fine of$500
			Second Contravention	Fine of$500 PLUS deduction of 1 league point
			Subsequent Contraventions	Fine of $1,000 PLUS deduction of 3 league points
15	Advertising on Uniform without approval	Bye-law 18.8		Penalty as determined by the Committee

*For the penalty of match forfeiture, the final score of the match will stay in case the opponent team wins the subject match.

22. THIRD SCHEDULE

CODE OF CONDUCT – HOCKEY HONG KONG, CHINA
(Approved by HockeyHK Council on August 2019)

1. Hockey Hong Kong, China (hereinafter called HockeyHK) is the only recognized governing body for the game of hockey in Hong Kong. Any person or affiliated club involved in any hockey competition of HockeyHK must agree to comply with the Rules of Hockey, the Anti- Doping Rules of the Sports Federation & Olympic Committee of Hong Kong, China (hereinafter called SF&OC) and the Hong Kong Anti-Doping Committee (hereinafter called HKADC), the Memorandum & Articles of Association and Rules (hereinafter called Constitution) of the HockeyHK, relevant HockeyHK Section Bye-laws, the HockeyHK Sexual Harassment Prevention and Handling Policy, competition/tournament rules and Rules and Directives of this Code of Conduct.

2. The Code of Conduct is applicable for participants at any HockeyHK league game, tournament or tour or other event approved by the HockeyHK.

3. The following shall be considered as participants:

- All team members and officials of affiliated clubs and teams of HockeyHK including players, team management, coach and coaching staff, umpires, medical staff and the duly appointed representatives of the participating teams.
- All team members and officials of the representative teams of HockeyHK, including players, team management, coach and coaching staff, medical staff and the duly appointed representatives of the participating teams.
- All tournament officials including the Tournament Directors, Technical Officers, Umpires' Managers, Judges and Umpires, and any other ad hoc officials appointed by HockeyHK or the organizing committee.
- All registered players of the HockeyHK whether as participants or as spectators.

Note: All players (male and female) selected for any of the Hong Kong National Squads, at both senior and junior levels, are also required to comply with the HockeyHK Code of Conduct for Elite Athletes.

4. The code is established to create awareness of, and accountability for, the promotion of the game of hockey amongst the participants of all games of HockeyHK.

5. All participants are responsible for their own behavior and conduct and, as such, accountable. They must abide by the Rules of Hockey, the Anti-Doping Rules of the SF&OC and the HKADC, the Constitution of the HockeyHK, the relevant HockeyHK Section Bye-laws, the HockeyHK Sexual Harassment Prevention and Handling Policy and the Rules and Directives of the Code of Conduct as set out hereafter.

6. All participants are automatically bound by and required to comply with all the provisions of the Code of Conduct. Accordingly, by their participation in a HockeyHK match/activity, such participant shall be deemed to have agreed that it is their personal responsibility to familiarize themselves with all the requirements of the Code of Conduct.

7. It is the responsibility of the respective clubs and teams to instruct their players and team officials as to this requirement. The respective club or team shall share liability with its players and team officials should breaches of the terms of the Rules of Hockey, the Anti-Doping Rules of the SF&OC and the HKADC, the Constitution of the HockeyHK, the relevant HockeyHK

Section Bye- laws, the HockeyHK Sexual Harassment Prevention and Handling Policy and the Rules and Directives of the Code of Conduct as mentioned in 5 above occur.

8. Upon becoming aware, from whatever source, that an alleged breach of this Code of Conduct has occurred, the HockeyHK, or the relevant HockeyHK Section, may take appropriate action in accordance with the Constitution of the HockeyHK and/or Section Bye-laws.

9. All participants are subject to the jurisdiction of the HockeyHK. HockeyHK is committed to maintaining the highest standards of behavior and conduct of those subject to its jurisdiction. In pursuance of these standards, all participants shall observe the Rules and Directives outlined in 10 and 11 below.

10. Participants shall at all times conduct themselves fairly and properly on the field of play and in any part of the hockey venue/accommodation. No person may conduct himself in a manner or commit any act or omission which may prejudice the interests of hockey or which may bring the game of hockey into disrepute.

11. Without prejudice to the generality of the foregoing, the following shall be regarded as conduct which is improper, unfair, and unacceptable:

(a) Verbal/physical abuse or hostility towards another participant, person or any member of the public.
(b) Disputing/protesting, reacting in a provocative or disapproving manner toward any decision made by an umpire or official in an inappropriate way.
(c) Using rude or abusive language, gestures or hand signals towards any other participant or spectator.
(d) Intimidating or offending another participant by reference to his or her race, color or ethnic origin.
(e) Engaging in any doping practice.
(f) Betting on the result or any aspect of a hockey game or competition.
(g) Fixing a game or trying to achieve a contrived outcome to a game or a competition, or influencing the outcome or any other aspect of a game or competition indirectly.
(h) Seeking or accepting a bribe, or other benefit, to do anything mentioned in paragraph (g).
(i) Charging or advancing towards an Umpire or Official in an aggressive manner when appealing.
(j) Excessive appealing of an Umpire's decision, or crowding an Umpire.
(k) Throwing a stick or ball at or near a player, umpire or official in an inappropriate and/or dangerous manner.
(l) Inappropriate physical and/or unsporting-like contact between players in the course of play.
(m) Abuse of hockey equipment or clothing, venue equipment or fixtures and fittings
(n) Feigning injury and/or overreacting to alleged physical contact from another player.

23. FOURTH SCHEDULE: ADVERTISEMENT ON UNIFORM (18.2 refers)

Diagrams showing the positions allowed for advertisement

SHIRT (FRONT)



SHIRT (BACK)

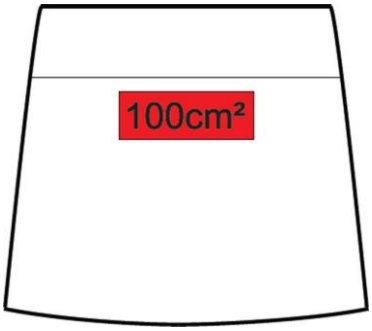


OR

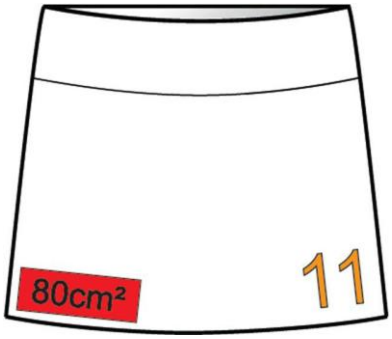


OR

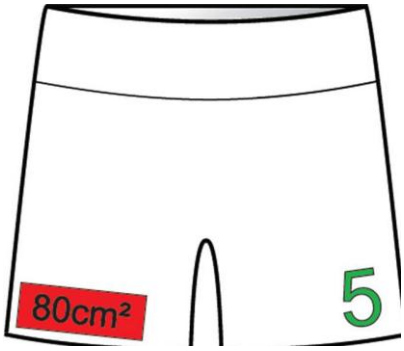




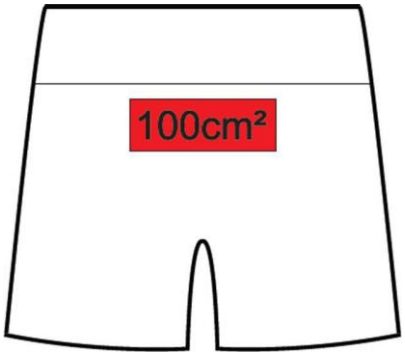
SHORT/SKIRT (FRONT)

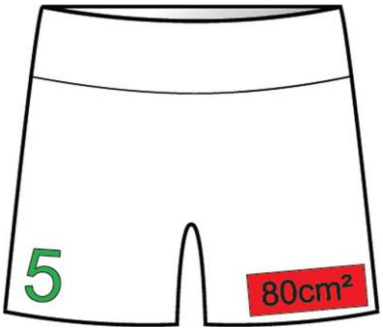


OR



OR





SHORT/SKIRT (BACK)

